

FIG. 1 is a block diagram of a computer system 100. The system 100 includes a processing unit 120, system memory 130, and various input/output devices. The system memory 130 is divided into ROM 131, BIOS 133, RAM 132, operating system 134, application programs 135, other program modules 136, and program data 137. The processing unit 120 is connected to a system bus 150, which in turn connects to various interfaces and devices. These include a non-volatile memory interface 140, a removable non-volatile memory interface 150, a network interface 170, a user input interface 160, a video interface 190, and an output peripheral interface 194. The output peripheral interface 194 is connected to a monitor 191, a printer 196, and speakers 195. The network interface 170 is connected to a local area network 171 and a wide area network 172. The user input interface 160 is connected to a keyboard 162, a tablet 164, a mouse 161, and a microphone 163. The non-volatile memory interface 140 is connected to a hard disk drive 151. The removable non-volatile memory interface 150 is connected to a floppy disk drive 152 and a CD-ROM drive 155. The system 100 also includes remote computer(s) 180 and remote application programs 181.

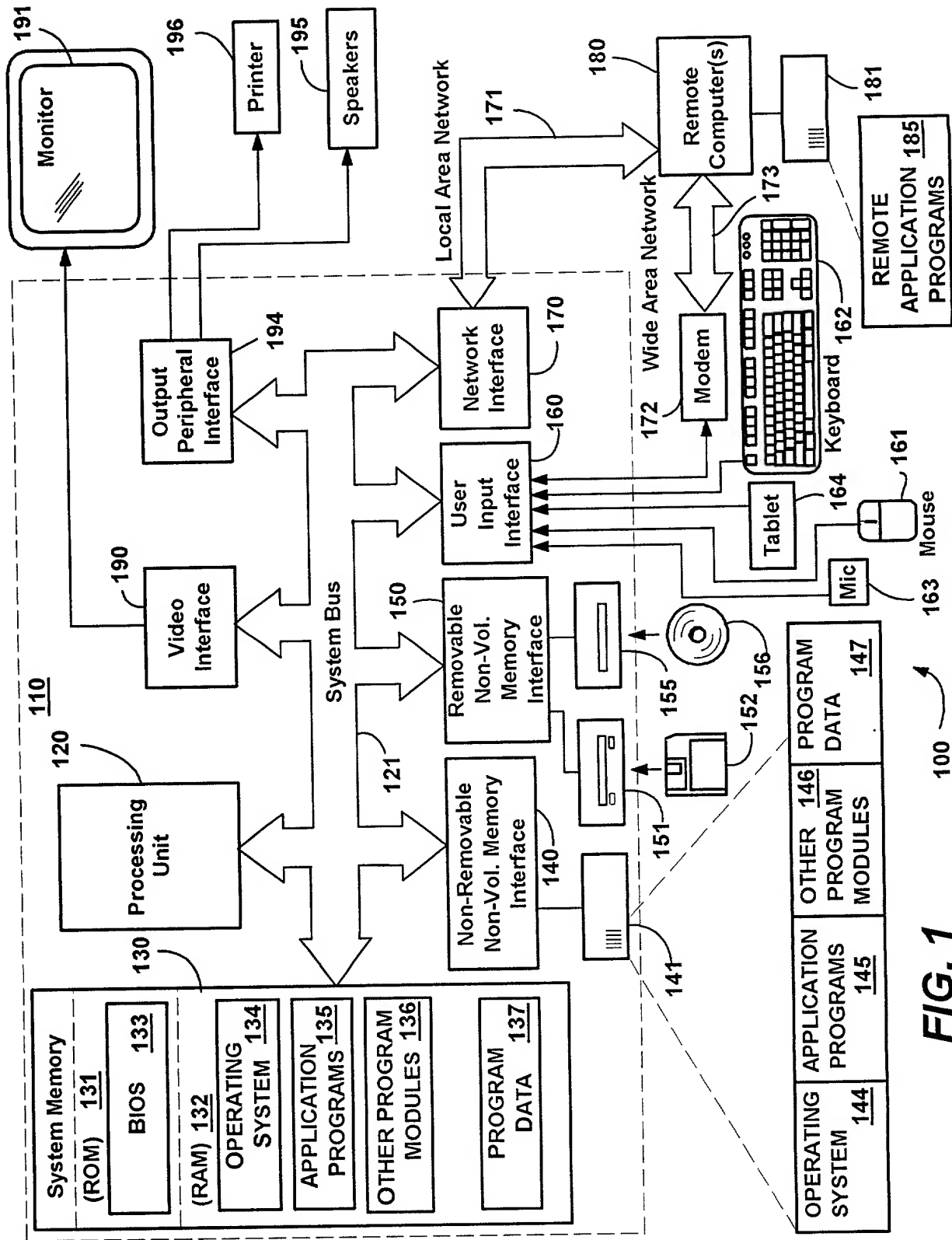


FIG. 1

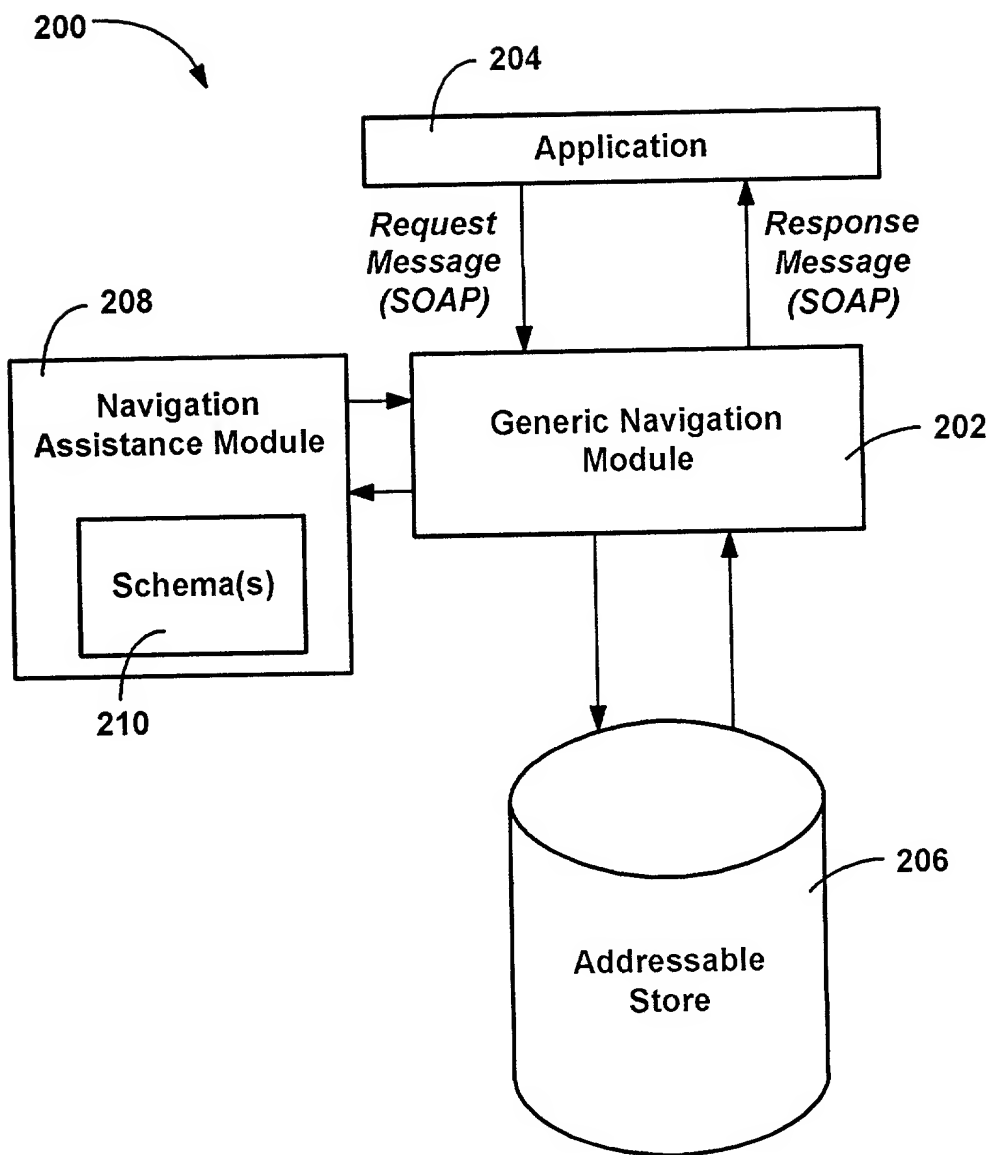


FIG. 2

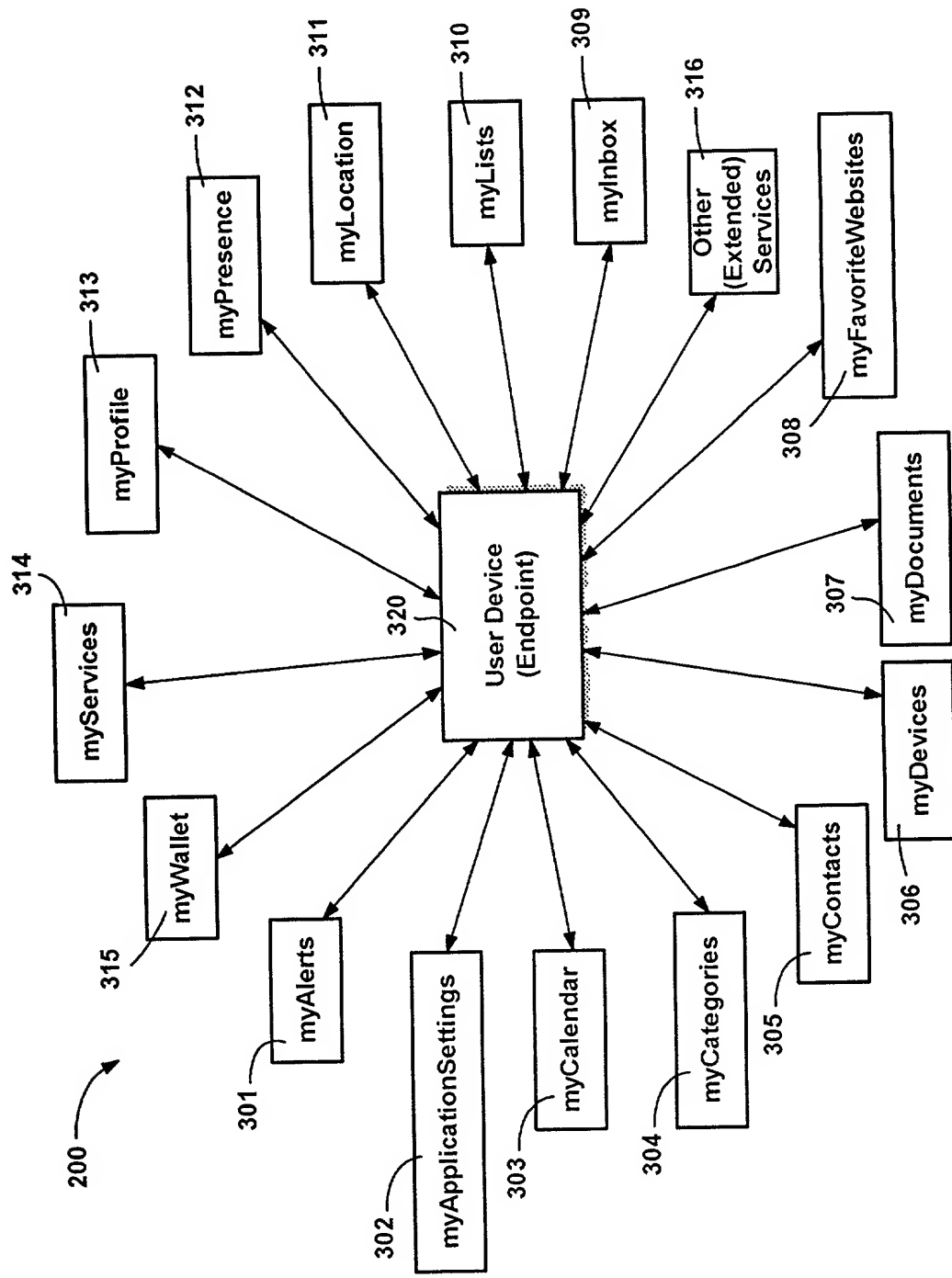


FIG. 3

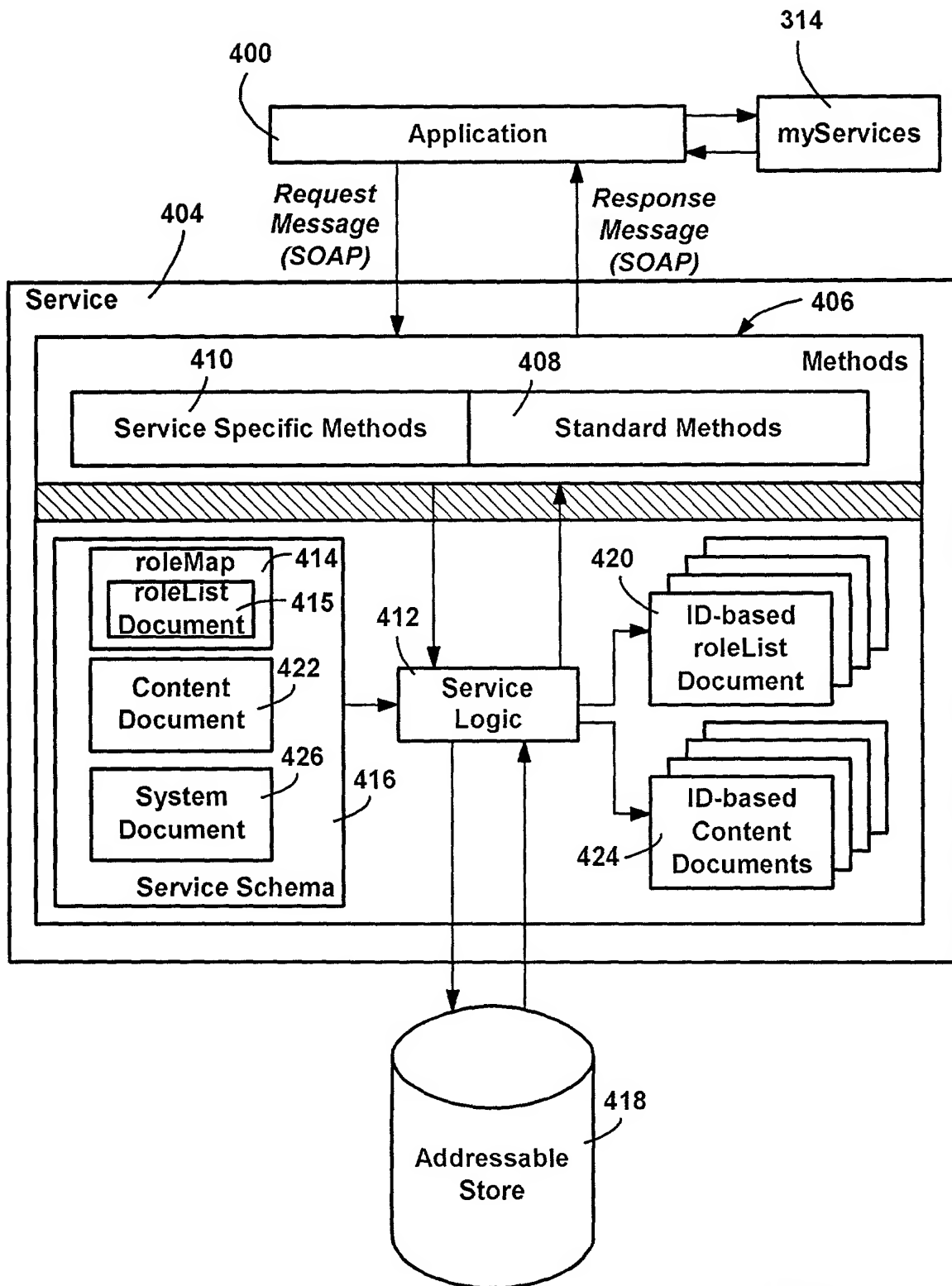


FIG. 4